

Disney

FROZEN

The Official Magazine



FROM THE MOVIE

The Final Episode
of Frozen 2

HAVE FUN
WITH
Disney
FROZEN II
CHARACTERS

ARTS & CRAFTS

Make Your Own
Emotion Wheel

*Be True to
Yourself!*

Disney

FROZEN

The Official Magazine



The Snow Queen Board Game



Relive the movie's most thrilling moments and have fun with a friend!

In one of the most intense moments of *Frozen 2*, Elsa understands that her search for the source of the mysterious voice that calls to her must be a solitary one. What will Anna do? How will things turn out?

The answers are found in this issue of **Frozen, the Official Magazine**, which reveals the ending of the film and what awaits each sister. Along with the movie story, there are great games, arts-and-crafts projects, and posters that will keep you up to date on every detail of this marvelous adventure.



WELCOME

2

Meet your friends and play with them to discover the theme of this issue.



READ

4

20

Follow and experience the exciting adventures of Anna, Elsa, and their friends!



PLAY

10

18

24

28

30

Get focused and test your skills with fun activities and quizzes featuring your friends from *Frozen 2*.



DESIGN

12

26

Use your imagination to draw and color scenes and pictures of your favorite characters.



CRAFT

19

An original idea for creating a piece of easy-to-make *Frozen 2*-inspired art.



WELCOME

A Blast of Magic

After following the voice that was calling her, Elsa used her magic to create amazing creatures. Her powers take on new and different forms. What could these images mean?

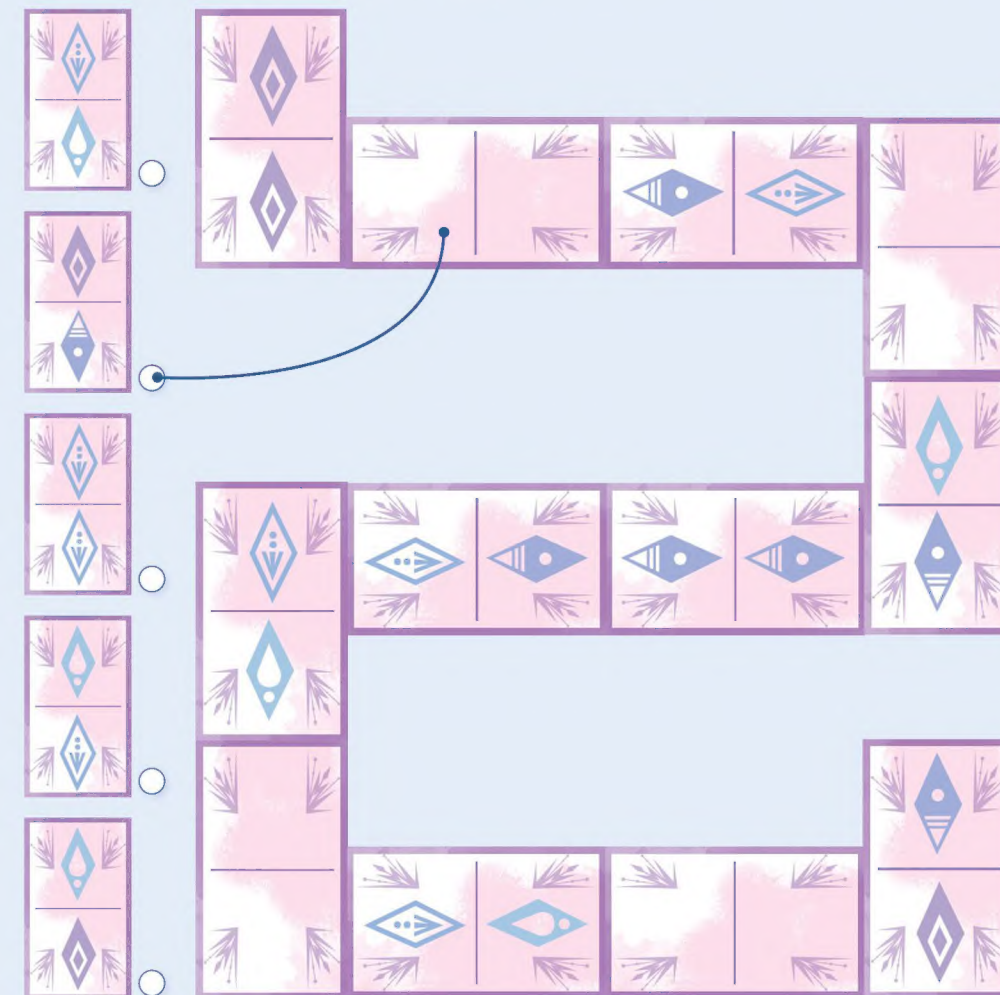
Mysterious Figures

Strange images appear in the night sky. Help Elsa **CHECK OFF** the outlines that match the figures in this scene. Tip: There are two intruders!



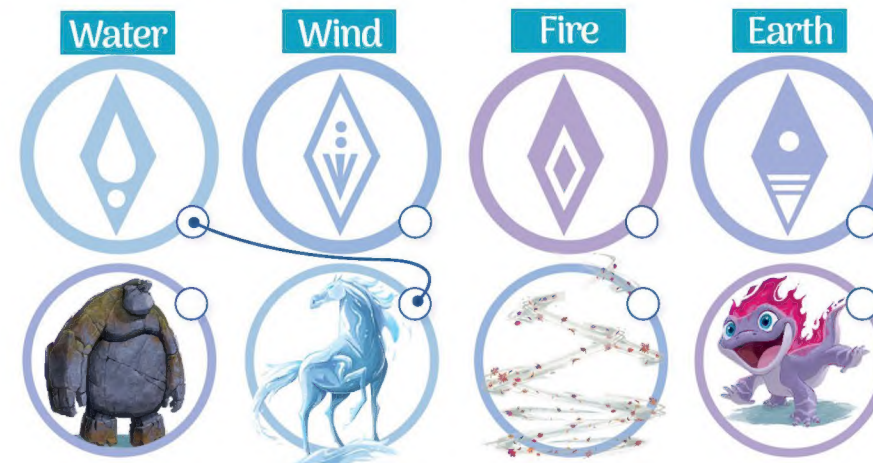
Glimmering Ice Crystals

Soon after, Elsa blasts out her magic once again, and this time tiny crystals appear, twinkling in the air. **FILL IN** the missing dominoes to complete the sequence. Tip: Beware of the intruder.



The Four Elements

Elsa recognizes in the ice crystals the symbols of the four elements: water, wind, fire, and earth. Help her connect each one to the corresponding spirit. Tip: **MATCH UP** the colors of the circles.



The Journey Home

The villagers of **Arendelle** have been pushed out of the kingdom by the forces of nature, which are upset. Does it have something to do with the **haunting voice** Elsa keeps hearing? Together with Anna, Olaf, Kristoff, and Sven, she decides to go to the **Enchanted Forest** to find out.

There they meet Gale, the **Wind Spirit**, and Bruni, the **Fire Spirit**, as well as some **Arendellian soldiers**, and the **Northuldra**. The two groups have been locked inside the Enchanted Forest for many years, because they angered the **spirits of nature** fighting each other. After discovering that **their mother** was Northuldra and saved King Agnarr during the initial battle, Elsa understands she's the only one who can restore the **peace**. To save Arendelle and free the forest from the curse set by the spirits, she promises to **travel north** to right the wrongs of the past.

A Northuldra girl named Honeymaren tells Elsa about a **fifth spirit** that is said to be a **bridge** between humans and the forces of nature. Elsa wants to know more about it, but Honeymaren says that only **Ahtohallan**, the river that is rumored to contain **the answers** to the past, knows. Just then the **Earth Spirit**, huge rocky giants awoken by the presence of Elsa, come to look for her, putting everyone at risk. So she decides to leave immediately, along with Anna and Olaf; Kristoff, who cannot be found, is left behind.

The journey leads them to an old **Arendellian shipwreck**. Anna and Elsa realize that it is the ship belonging to their parents. They had gone on a voyage to seek answers about **Elsa's magic**. Deeply grieved, Elsa understands that the journey is getting too risky and decides to pursue it on her own. She creates an ice boat for her sister and Olaf and sends them away, sailing down a river.

Elsa reaches the **edge of the Dark Sea** and uses her powers to try to cross it to reach Ahtohallan on the opposite shore, but the **Water Nokk** tries to stop her. Using her power, she faces the creature until she's able to ride it and gallop toward the opposite shore.





The majestic **Water Nokk** has taken Elsa to the opposite shore of the Dark Sea. Elsa is filled with the hope that she'll be able to **release** the Arendellians and the Northuldra from the

Enchanted Forest, where they have been locked for over thirty years. Suddenly, the mysterious voice calls even louder, and Elsa smiles. "I hear you. And I'm **coming!**" she says.



When Elsa nears Ahtohallan, she gasps: The secret river is a giant **glacier**! The voice continues to call her and a flood of emotions hits her. "Of course. Glaciers are **rivers of ice**. Ahtohallan is **frozen!**" she says.

Then she leaps off the Water Nokk and onto the shimmering white bank, instantly feeling the powerful magic of the river reaching for her. The Water Nokk shakes its mane and dives back into the **Dark Sea**.



Elsa approaches the **opening** of an ice cave, which is looming like a **fortress**, and cautiously steps deeper into the glacier, feeling anxious, yet excited. Finding Ahtohallan is something she has waited her whole life for, so she continues following the **call** through this mysterious world.

As she travels through the icy caverns, towering **ice pillars** crumble beneath her feet, but she bravely jumps from one to the next. Then she hears the call coming from **deep inside** an endless ravine, so she creates a staircase and rushes down into the darkness. **Nothing** can stop her from getting to the voice!



Elsa enters a big, open room, and suddenly some **blurry images** start dancing across the icy walls and ceiling. At first, Elsa doesn't understand what they are showing, but some of them start **singing**, encouraging her to **show**

herself and to grow into something **new**. As Elsa listens to their words, everything becomes clear, and she realizes that the mysterious voice is the **memory** of her beloved **mother**, Queen Iduna, who was calling to her.



Elsa is struck by a flood of **emotions** and as she starts singing along with Iduna, the memories around her keep changing until they reveal her **true destiny**. Suddenly, she steps forward, and her powers **grow** and flourish until she slowly

transforms into the **Snow Queen**. The four giant **symbols** of the elements are suspended in the air. Elsa manipulates them by creating a **snowflake** on the floor, with the elements on the branches and herself at the **center**.



Exhilarated, Elsa creates dozens of memories forward with her power, scouting the past for the **secret** of exactly what happened in the Enchanted Forest on the day of the **battle** between the Arendellians and the Northuldra.



When she finally finds the **startling truth** about the lies that were told, the ice surrounds her, moving up her body and **freezing** her solid! With her last breath, she desperately sends Anna a **message** to share what she has learned.



Meanwhile, in the **Lost Caverns**, on the other side of the Dark Sea, Anna and Olaf are looking for a way out. Elsa's magic reaches them, and a memory forms out of ice, so now also Anna knows the truth about the past: Their **grandfather** built the dam to

weaken the Northuldra's waters and lands. He caused the battle that made the spirits surround the Enchanted Forest in an impenetrable mist. "We have to **set things right**! We have to **break** the dam!" Anna says, figuring out what she should do.



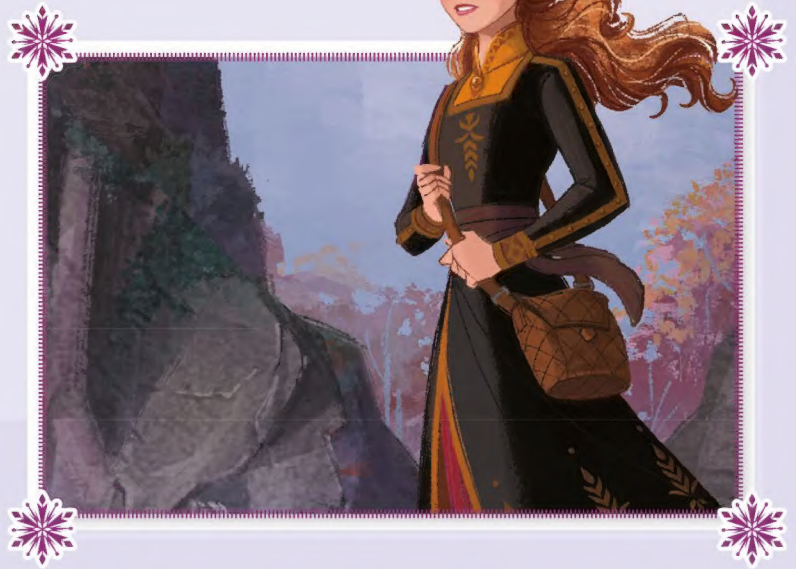
But when she looks at Olaf closely, she sees **flurries** of snow coming off his body. She knows the fading magic means Elsa is in **trouble**. "Elsa's gone too far. I'm sorry, you're gonna have to do the next part **on your own** . . ." Olaf says as Anna hugs him, trying to hold back tears.



"I just thought of a thing that's permanent. **Love**," Olaf says, hugging her back. "I like **warm hugs**," he adds. "I love you," Anna whispers as Olaf disappears. Then she sits alone, trapped by the unbearable thought of a life **without** her sister and her favorite snowman.



After a while, Anna takes a deep breath and starts **climbing** out of the cave. She has to be strong to do the next right thing—destroy the **dam**, even though the release of the waters will destroy her beloved Arendelle. That's why the spirits **forced** the villagers to evacuate—to save them!



Anna bravely continues to trek forward, despite the **thick fog**, until she emerges from the cave and finds herself on a **grassy cliffside** overlooking the forest. Once there, she looks around, thinking about a plan to accomplish her mission. Then she slowly trudges toward the **river**.



When Anna reaches the edge of the river, she finds what she was looking for: the sleeping **Earth Giants**! “Wake up! Come and get me! Come on!” she shouts as loud as she can. The huge creatures hear her, so they slowly get to their

feet and begin **chasing** her as she dodges trees and shrubs, leading them deeper into the forest. “This way, guys!” Anna says, continuing to run fast toward the **dam**. Just then, she realizes that she's right in the giants' **path**!

Anna's Way

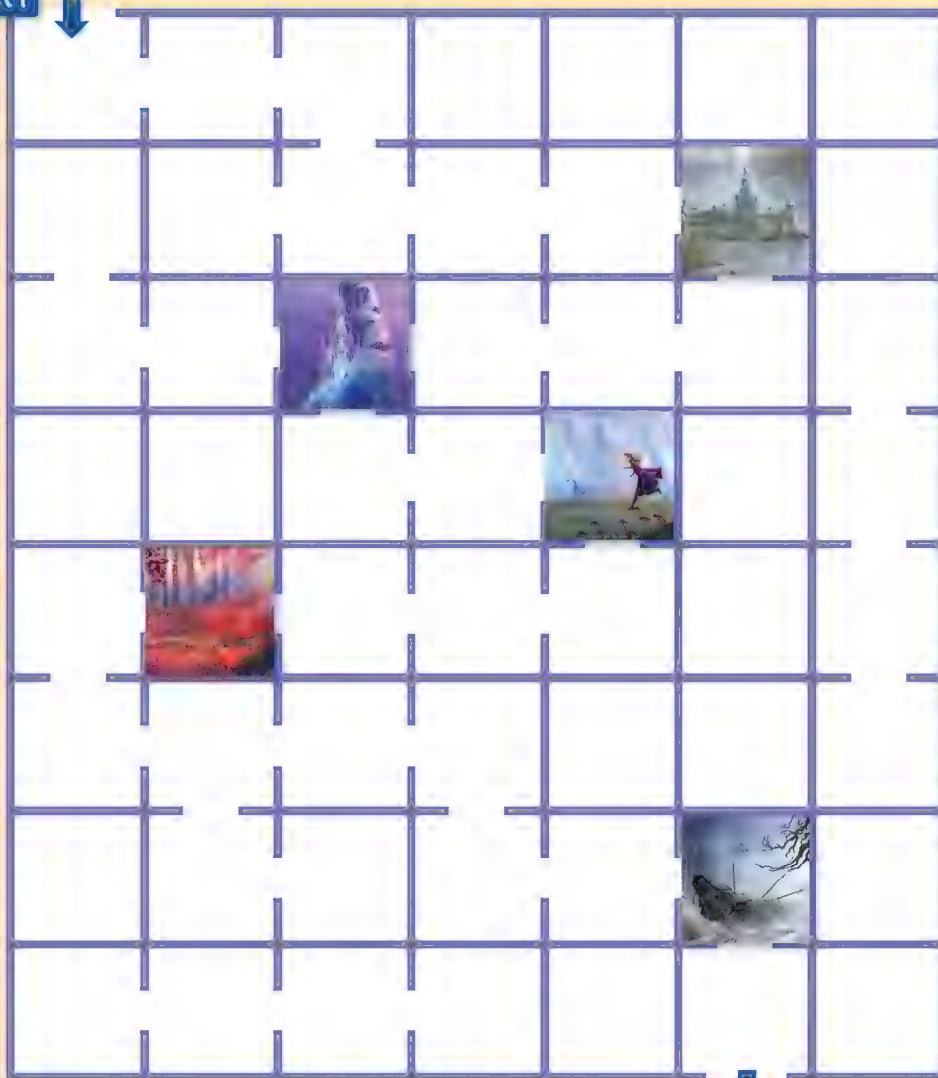
Standing beside Elsa is the most important thing for Anna, but soon she'll learn to make big decisions on her own.



A Bond Like No Other

As the younger sister, Anna has always looked up to Elsa. Help Anna **CATCH UP** to her sister by going through the places they visited in the amazing journey of *Frozen 2*.

START



FINISH



Unexpected Power

Once alone, Anna discovers an inner strength she never imagined. She makes her way out of the pit and realizes the time has come to do the “next right thing.”

CONNECT the missing pieces to complete this intense scene.



What a Wardrobe!

Here's what Anna wears in *Frozen 2*. Take a close look at the dresses and **CONNECT** them to their main colors.



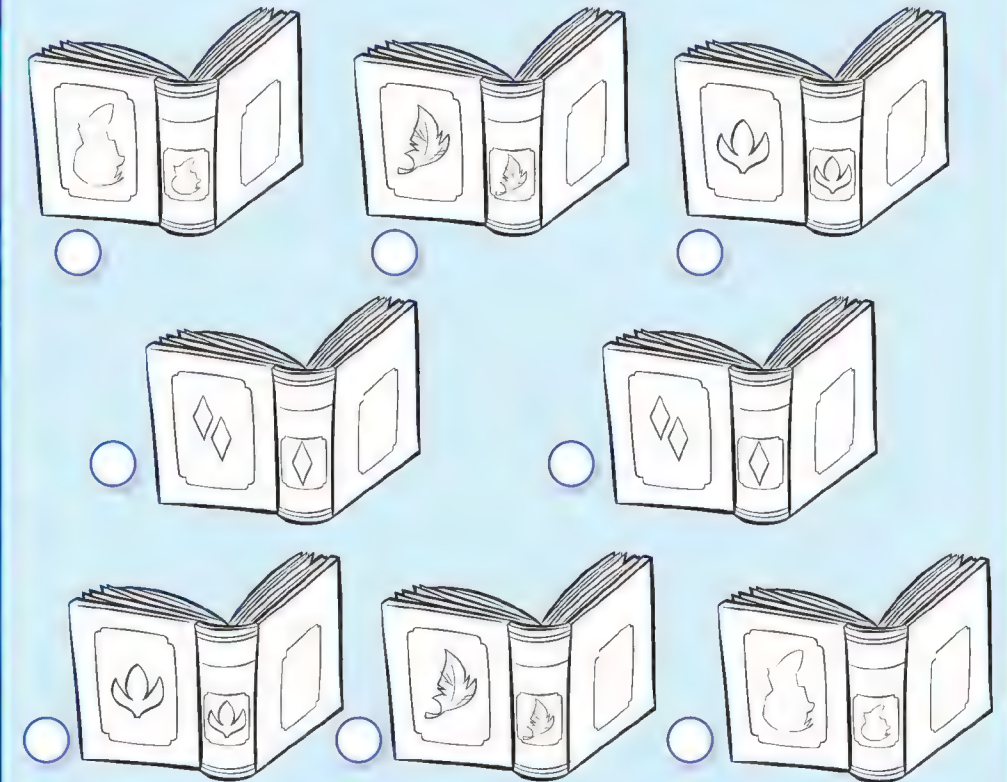
Did You Know?

Traveling is the perfect time for telling riddles and tales. The most adorable snowman of all loves entertaining his friends with lots of fun facts he learned from reading books.



Thirst for Knowledge

Olaf entertains his travel companions with interesting things he's learned from the books he's read. To help him spiff up his collection of books, **SPOT** the matches and complete each pair with a different color.



Pinky Promise

The journey is going to put our pals to the test, but their bond will become even stronger. **TRACE** the gray segments and **COLOR IN** this touching scene.



One and Only

Even a long journey into the unknown can be fun if Olaf is there to talk and talk. He's really unique! **SPOT** the silhouette that matches the snowman in the scene above and **COLOR** it IN.



Disney
FROZEN II



You Are
My Home

Disney FROZEN II



Forever
Connected

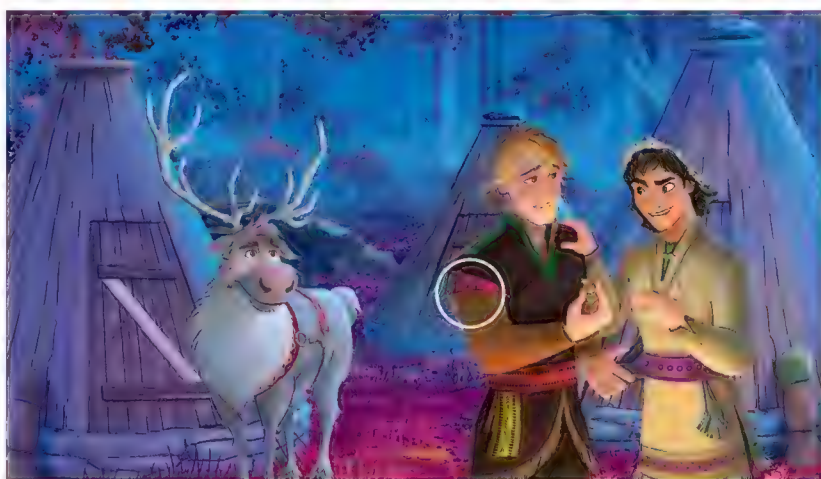


A Big Step

Anna has no idea that Kristoff is going to tell her something from deep down in his heart. For a while now he's been waiting for the right opportunity. Maybe the time has come. . .

Proposal Practice

As things get intense, Kristoff needs some encouragement, and Ryder is there for him, offering his advice. Take a close look at these two scenes and **SPOT** the ten differences between them. **COLOR** a diamond every time you find one!



The Emotion Wheel

How do you feel today? Find the emotion that's closest to yours on this wheel featuring our friends from *Frozen 2*, and point the arrow at it!

You'll Need

- CUTOUTS FROM THE INSIDE BACK COVER
- SAFETY SCISSORS
- CARD STOCK
- GLUE STICK
- PENCIL
- SPLIT PIN
- RIBBON
- TAPE



ASK AN ADULT FOR HELP!



1

CUT OUT the wheel and the arrow from the inside back cover. **GLUE** them to card stock, then trim the edges.



2

With the pencil, **MAKE** a hole in the arrow where shown, and another hole in the center of the wheel.



3

POSITION the arrow at the center of the wheel and insert a split pin through the holes. Then **TURN** the wheel over and bend the two ends apart to fasten.



4

CUT a piece of ribbon, fold it in half, and tape it to the back of the wheel. **HANG** it wherever you like in your room or on the door to show your mood of the day.





Meanwhile, Kristoff and Sven are searching the woods for Anna when they hear a **loud noise** and feel the ground shaking underneath them. At the same moment, **Mattias** and his soldiers, who are standing on a high ridge overlooking the forest, see

that Anna is **leading** the giants. “No, no, no! They’re heading for the dam!” Mattias shouts as he takes off running. The giants have almost reached Anna and a **huge foot** is about to crush her when **Kristoff** and **Sven** swoop by and scoop her up just in time!



The two friends get Anna **close** to the dam, but Mattias reaches her and tries to **stop** her plan. “The dam must fall,” she says. “Arendelle has **no future** until we make this right. King Runeard **betrayed** everyone.” Mattias understands and agrees to help her. “Throw your **boulders!**” she shouts to the giants.



As Anna keeps running, the Earth Giants lob huge boulders and the dam starts **crumbling** in front of her. The structure is now collapsing. Anna desperately races toward Mattias and jumps, but it’s too far! Luckily, Mattias and Kristoff **grab her** just moments before she falls!



Thanks to her brave plan, Anna helps **right the wrongs of the past**. When the dam crumbles into pieces, the water races into the fjords, shaking the earth. At the same time, in Ahtohallan, the ice that covers Elsa begins to **crack**. Minutes later, the

people of Arendelle and the trolls watch in fear as a **huge wave** rushes toward them . . . but it's **Elsa** on the Water Nokk! Just as the waters are about to wash the kingdom away, the **Snow Queen** uses her **powers** to magically pull them away.



As the fog **clears** from the sky, everyone in the Enchanted Forest looks up in **amazement**. The curse has been broken and they are finally free! The anger between the two groups quickly drifts away like the magical mist, and they all celebrate their **new**

lives. "Thirty-four years . . ." Mattias starts. "Five months . . ." Yelana continues. "And twenty-three days," Mattias finishes. No longer enemies, the leader of the Northuldra and the lieutenant of the Arendellian soldiers exchange sincere smiles.



Anna is overwhelmed with tears of joy when she sees Elsa appear with the Water Nokk. The sisters hug each other. "You did what was right for **everyone**," Elsa says proudly. "And you are the **fifth spirit**. You're the **bridge**!" Anna exclaims, seeing her look

different. "Well, actually a bridge has **two sides**. And mother had **two daughters**. We did it **together** and we'll continue to do this together!" Elsa says. She explains that now her place is with the **elemental spirits**, while Anna will become **Queen of Arendelle**.



Then **Gale** sweeps in carrying some snowflakes that Elsa uses to bring Olaf back to **life**. "Thank goodness water has **memory**!" she says, as Anna puts the carrot, sticks and coal back in their place. "Anna? Elsa? Kristoff and Sven! You came back!" Olaf shouts, happily hugging everyone.



But the surprises are not over, as Kristoff suddenly **kneels** in front of Anna and holds out the ring he has been carrying in his pocket. "Anna, you're the most extraordinary person I've ever known and I love you with all I am. Will you **marry me**?" he asks. "**Yes!**" Anna shouts, as the two embrace, bursting with joy.



Weeks later, with General Mattias proudly beside her, Queen Anna looks out on her people, who she loves so dearly, and presents them with a sculpture celebrating the peace and compassion between Arendelle and the Northuldra. It depicts her mother

as a young Northuldra girl and her father as a young prince. Just then, Gale appears, whirling around Anna. "I've got a message for my sister," says Anna, holding up a note, and the Wind Spirit sweeps it up and out of the kingdom.



Gale whooshes into the Enchanted Forest, and Elsa grabs Anna's note. "Charades Friday night," she reads. "Don't be late. And don't worry, Arendelle is doing just fine. Keep looking after those spirits. I love you." Even though they live apart, the sisters feel closer than ever, confident that together they

will keep peace and balance in the world. The Water Nokk rises out of the stream, and Elsa greets it fondly before joyfully riding through the forest. Now she feels free and truly happy, because she knows that she and her sister are exactly where they are meant to be.

The Snow Queen

The journey has been long and required lots of courage, but it led Elsa to the truth. Play this board game and relive some magical moments with her!



How to Play

CUT OUT the cards from the inside back cover and arrange them faceup on the table beside the game board. Cut out the tokens and the die. Assemble the die.

A game for two players. Take turns **ROLLING THE DIE** and moving your tokens around the board. When you land on a space with one of the key moments for Elsa in *Frozen 2*, **PICK UP** the matching card whose frame is the same color as your token. When you land on a special space, **FOLLOW** the instructions below. The winner is the player who gets to the last space with more cards.



ADVANCE 1 SPACE!



GO BACK 1 SPACE!



LOSE YOUR NEXT TURN!



ADVANCE 2 SPACES!



What Elegance!

Anna and Olaf are looking their best for a special occasion. Anna's been crowned Queen and all Arendelle celebrates!

Formal Wear Only

Refined outfits and new accessories for Anna and Olaf to sport! Have fun **COLORING** her never-before-seen attire!



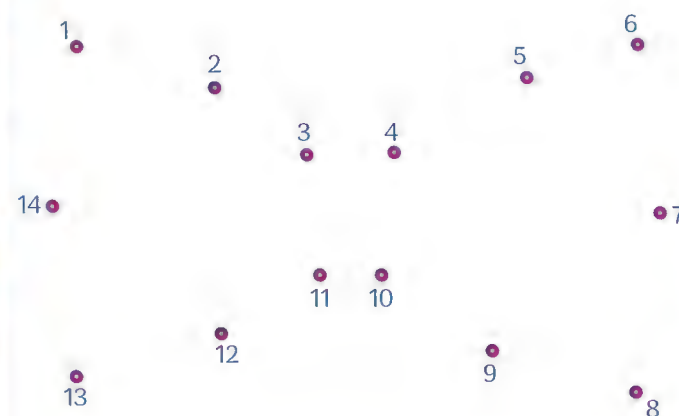
The Kingdom Celebrates

Arendelle must be decorated for the festivities! **TRACE** the dotted lines to **COMPLETE** the banners that will be hung along the streets. Then **COLOR** them **IN**!



A Touch of Class

Olaf has chosen a very elegant accessory. **CONNECT** the dots to see what it is.





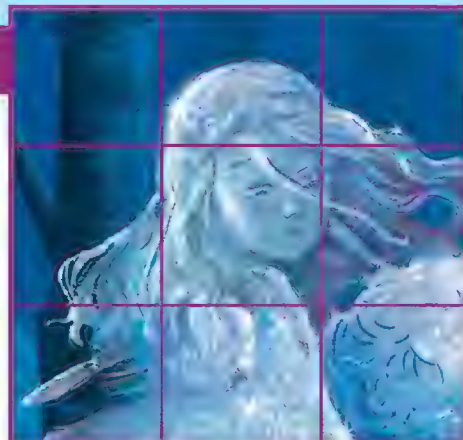
PLAY

Pieces of Truth

Frozen 2 takes us back, step by step, to Anna and Elsa's origins. It's an adventure full of obstacles and tough choices, but the truth is there . . .

The Girl Who Saved Agnarr

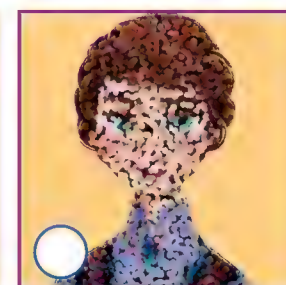
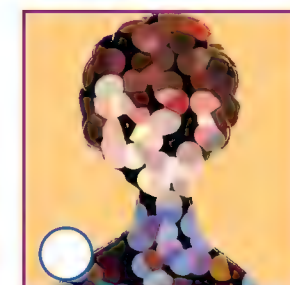
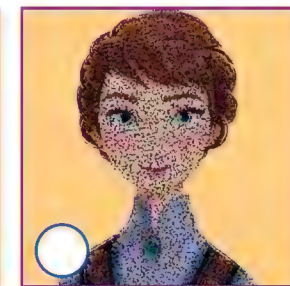
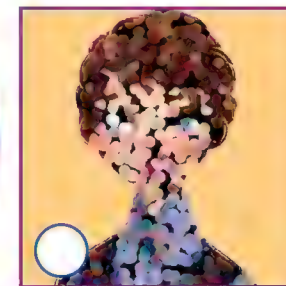
One of the ice sculptures that appeared through Elsa's magic in the Enchanted Forest showed a Northuldra girl coming to the rescue of young Prince Agnarr, Anna and Elsa's father, during combat in the forest. **NUMBER** the squares to reconstruct her face.



Queen Iduna



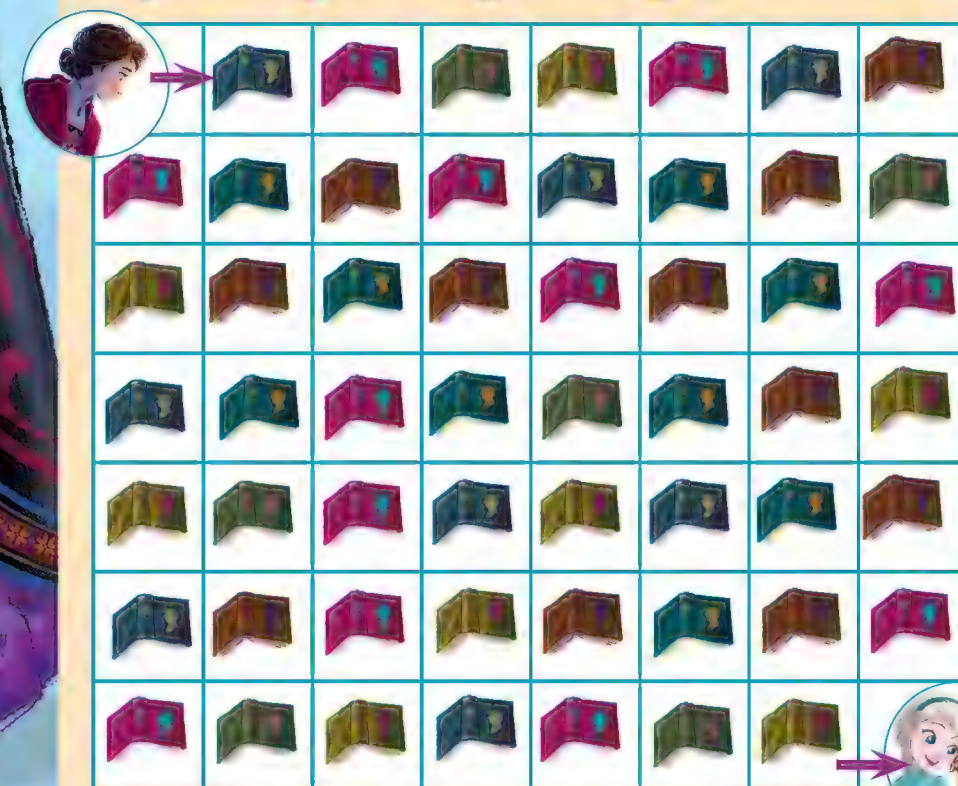
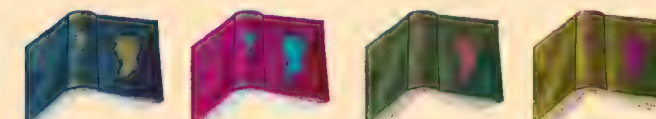
Elsa has figured out who the Northuldra girl in the ice sculpture is: her mother! She was the one who rescued her father. Help Elsa **ARRANGE** Queen Iduna's faces from the blurriest to the clearest.



Bedtime Stories

Little Anna and Elsa read lots of books with their mom.

SPOT this sequence on the grid and **LEAD** Queen Iduna to her girls.





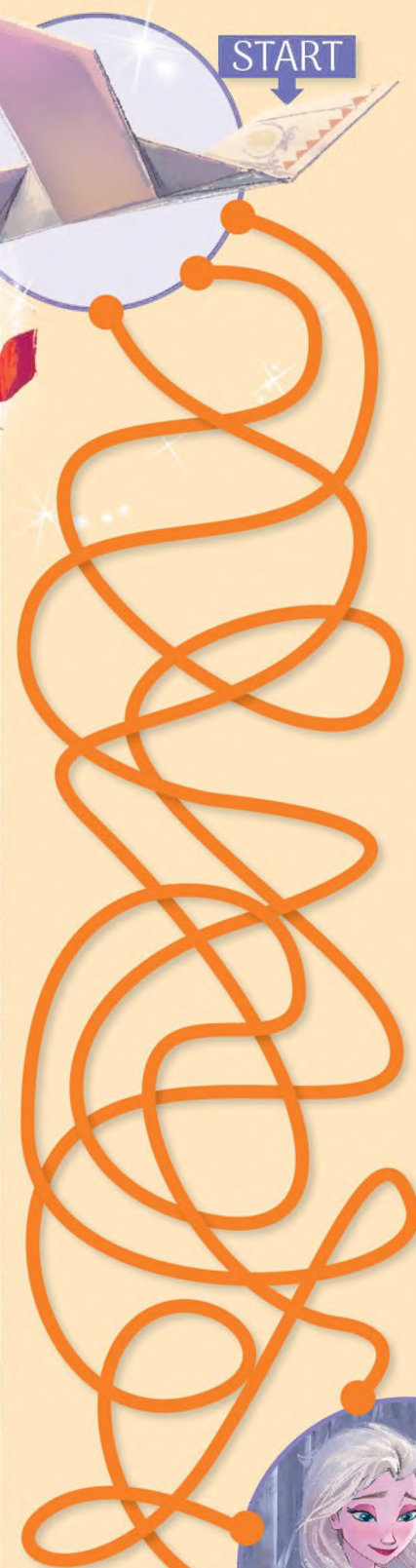
Queen Anna

Now that Arendelle is finally safe, the kingdom is ready to celebrate Anna as the new queen, join in!

A Message for Elsa

The sisters' bond is strong, as it has always been. Today Anna has an important message for Elsa. **FIND** the thread that leads to her.

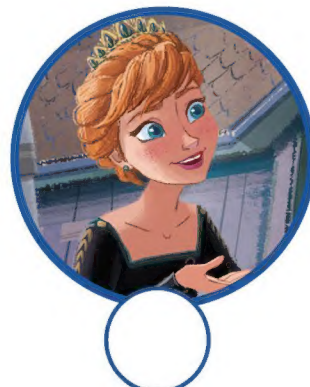
START



FINISH

Memory Test

Look at the beautiful scene above for thirty seconds, then cover it with a book and try to remember where the characters were. Then **COLOR** the dots accordingly.





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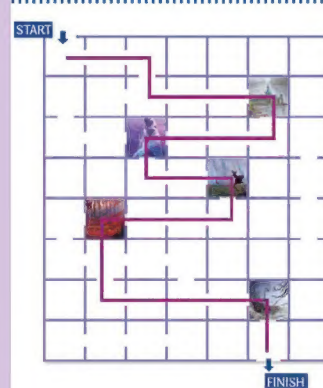


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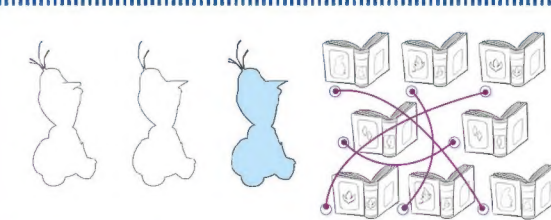
Pages 2-3



Pages 10-11



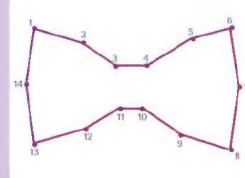
Pages 12-13



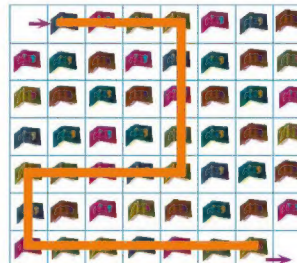
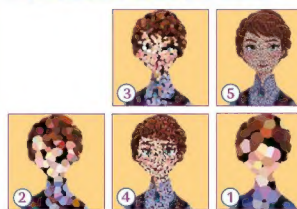
Page 18



Page 27



Pages 28-29



Pages 30-31



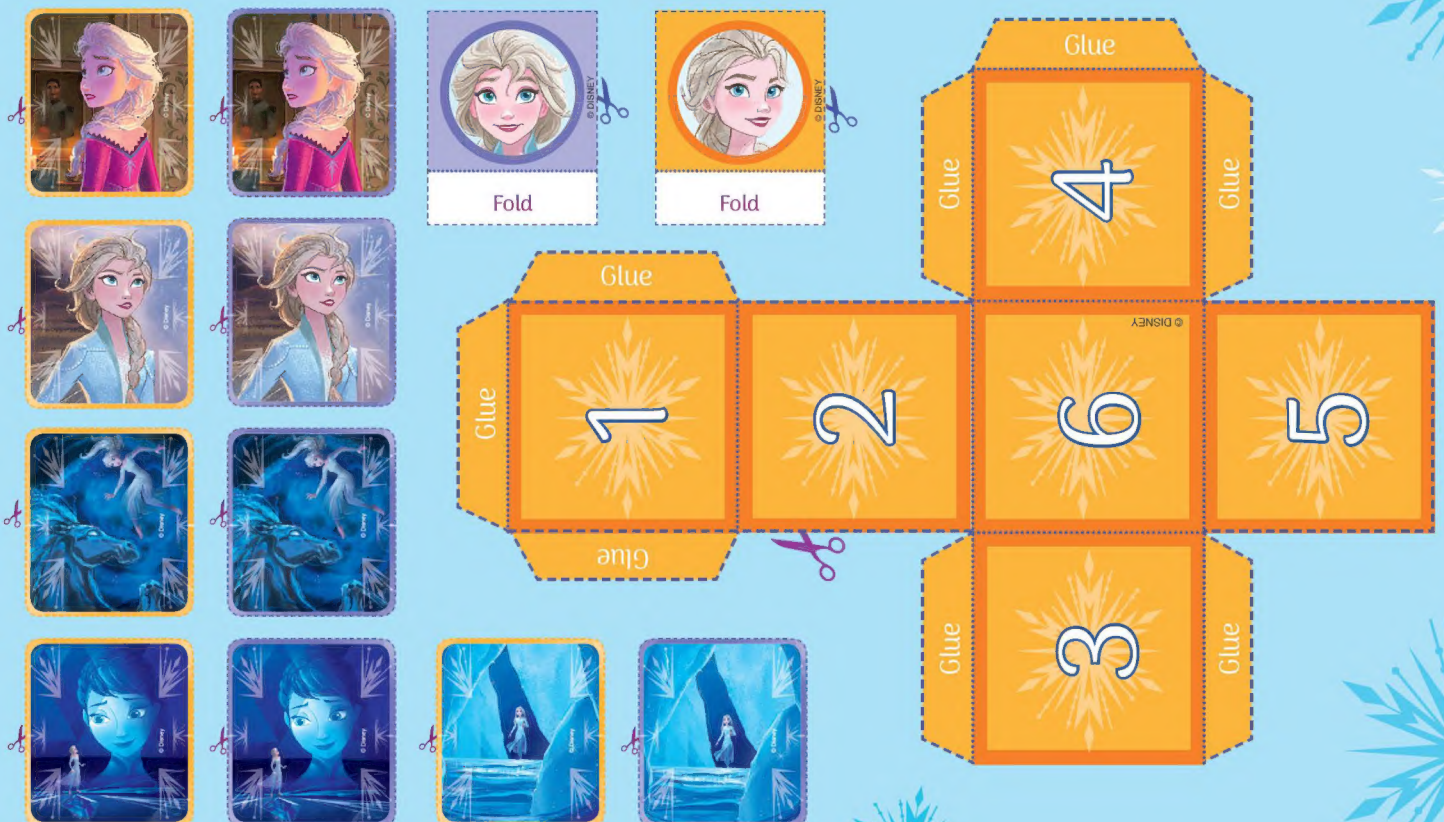
The Emotion Wheel

CUT OUT the wheel and the arrow, and use them to show the emotion that's closest to your own. (Go to page 19.)



The Snow Queen

CUT OUT the cards, die, and tokens to play the game on page 24.



A GREEN GIANT SCAN



*LIKE IT?
BUY IT!*

